# Dynamic Network Flows with Adaptive Route Choice based on Current Information

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Setting: Car traffic (continuous flow) in road network (directed graph) creates dynamically changing congestion (queues) Car drivers (flow particles) choose shortest routes towards their destination and adapt while travelling based on current information



node label  $L_{w,i}(\theta) \coloneqq$  shortest *current* distance from w to sink  $t_i$  of commodity i

Vickrey flow f is Instantaneous Dynamic Equilibrium (IDE) if  $f_{e,i}^+(\theta) > 0 \implies e = vw$  active at time  $\theta$ , i.e.  $L_{v,i}(\theta) = \tau_e + \frac{Q_e(\theta)}{\nu_e} + L_{w,i}(\theta)$ 

# Existence?

# Computation?

**Idea:** Iteratively extend partial IDE (i.e. an IDE until some fixed time  $\theta$ ) until all flow has reached a sink, e.g.:



# Quality?

limited information + selfish behaviour = longer travel times  $\rightarrow$  Question: Can we bound the makespan of IDE?

#### **Termination for Single-Commodity**

"Clear": In acyclic networks, the makespan is bounded by

 $\frac{\text{total flow volume}}{\text{min. edge capacity}} + \text{longest path}$ 

In general networks, IDE may use cycles (see left) – but closest flow to the sink cannot. Inductively, this yields:



This reduces the problem to existence/computation of a single extension and a limit/finiteness argument (+ termination).

#### **Extension-Lemma**

Lem.: For any partial IDE (f, θ) and any ε > 0, there exists an IDE-extension (g, θ + ε) satisfying
(a) f = g until θ,
(b) flow conservation at nodes during [θ, θ + ε),
(c) Vickrey edge-dynamics during [θ, θ + ε) and

(d) IDE-property during  $[\theta, \theta + \varepsilon)$ .

**Proof:** Split into easy and hard constraints:

• 
$$K := \{ (g, \theta + \varepsilon) \text{ satisfies (a) and (b)} \}$$
  
•  $\Gamma : K \to 2^K : g \mapsto \left\{ h \in K \mid \begin{array}{c} (g^+, h^-) \text{ satisf. (c)} \\ (h^+, g^-) \text{ satisf. (d)} \end{array} \right\}$   
Fix point of  $\Gamma$  is IDE-extension and exists.

#### Limit-Theorem



#### Existence

**Thm.:** For multi-commodity networks with *p*-integrable network inflow and  $\tau_e \in \mathbb{R}_{\geq 0}$  IDE are guaranteed to exist.

**Proof:** Apply Limit-Theorem: (a) satisfied by (0,0), (b) by Extension-Lemma and (c) because limit of partial IDE is again a partial IDE. □



More details in my thesis: https://lukasmgraf.de/files/phd-thesis.pdf

#### **Extension-Computation**

**Lem.:** In networks with  $\tau_e > 0$  and piecewise-constant flow rates, we can compute IDE-extensions. For single-commodity even in polynomial time.

**Proof:** Formulate as MIP (multi-commodity) or Wardrop equilibrium problem per node (single-commodity). □

## Bounding the Number of Extensions

Lem.: For single-commodity: If node-inflow is constant and node-labels closer to the sink are linear, then only finitely many extensions are needed at this node.

**Proof:** Only finitely many different extensions possible. "Minimal" one started by different edge every time.

# **Computational Complexity**

**Thm.:** Existence of IDE with special properties (e.g. not using a specific edge  $\hat{e}$ ) is NP-hard.

#### **Proof:** Reduction from 3-SAT:



**Thm.:** There exists an instance with infinite time horizon which never reaches a stable state and requires infinitely many extension of arbitrarily small length.

<b>hm.:</b> For single-commodity, the makespan is bounded by
$\mathcal{O}\left(\frac{\text{total flow volume}}{1 + 1 + 1 + 1 + 1 + 1 + 1 + 1 + 1 + 1 +$
(min. edge capacity )

## Slow Termination for Single-Commodity

**Thm:** There exists a single-commodity IDE with makespan  $\Omega(\text{total flow volume} \cdot \log(\text{network size}))$ 



# Non-Termination for Multi-Commodity

Thm.: In multi-commodity networks, IDE may cycle forever.

**Proof:** A two-commodity network where all flow cycles forever:

